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About This Content

Your mission to liberate America from the Nazis has only just begun. Continue the fight in The Deeds of Captain Wilkins, the third in a series of three DLC packs available as part of the Wolfenstein® II: The Freedom Chronicles.

Gun down Nazi enemies as US Army Captain Gerald Wilkins! On the run since the Nazi war machine leveled Manhattan with an atom bomb, Wilkins returns home to reunite with an old comrade and dismantle the deadliest weapon ever made—the Sun Gun. Grab your guns and deploy the Battlewalker to gain tactical advantage as you infiltrate Alaska’s Nazi-fortified Kodiak Island and crush Operation Black Sun.

Only you can overcome the Nazi threat in...The Freedom Chronicles!

Title: Wolfenstein II: The Freedom Chronicles - Episode 3

Genre: Action

Developer:

Machine Games

Publisher:

Bethesda-Soft

Release Date: 12 Mar, 2018

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Minimum:

OS: Win7, 8.1, or 10 (64-Bit versions)

Processor: AMD FX-8350/Ryzen 5 1400 or Intel Core i5-3570/i7-3770

Memory: 8 GB RAM

Graphics: Nvidia GTX 770 4GB/AMD Radeon R9 290 4GB or better

Storage: 55 GB available space

English,French,Italian,Japanese,Polish,Russian,Simplified Chinese,Traditional Chinese







wolfenstein 2 the freedom chronicles episode 3. wolfenstein 2 freedom chronicles episode 3 release date. wolfenstein ii the freedom chronicles – episode 3

tl;dr: It's a DOOM-like FPS with absolutely no adrenaline or a puzzle game with badly designed puzzles. I don't know how I could come down more harsh on a game than that

Remember the decent story plot and how the levels were so well designed that makes you feel like you are freely exploring it while still being able to guide you through everything as they are designed to be played from the main game?

This DLC is nothing like that.

The level designs are so bad and without any guide or minimap, you are on your own. Have fun looking at every single hole on the wall to try to find out the route to the next part of the storyline. And the story itself also sucks
big The little story plot remaining in this DLC is so predictable despite already being really short. Guess what? The guy who everyone thinks is a spy at the beginning, is really a spy. WOW! Who could see that coming?

On top of that, there is no cinematic or whatsoever. Everything is so repetitive. I've only encountered 3 types of enemy (all are copied from base game) in my 3 hours experience with it.

And, come to think about it, this is actually the best episode in Wolfenstein II: The Freedom Chronicles.

4/10. Just no! Asset recycling! No new game mechanics! The DLC is happening in Alaska, what about some nature? Anything that is not a boring nazi base?? At least a forest level could be added or something not this boring claustrophobia military station levels! This DLC is worth more like 2.5 eur! Even the character and story is boring as hell!

No real value here, get the Old Blood because it offeres so much more!!!. I really liked this expansion, It was very fun for 1.5h of playtime, but it is extremely overpriced. 10eur is way too much, it should be 5eur at max.. The last DLC is not bad compared to the first one. You will find a charismatic main character, a soundtrack that adds to the atmosphere, good balance and an original story and levels.

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